|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Girls Soccer Clinic Schedule** | | |  |  |  |
| **Valley Fields North** | |  |  |  |  |
|  |  |  |  |  |  |
| **Team #** | **Color** | **Head Coach** |  |  |  |
| 7 | Light Grey | Richardson |  |  |  |
| 8 | Clear Blue | Rebecca Hartnett |  |  |  |
| 9 | Bold Blue | Hines |  |  |  |
| 10 | Powder Red | Kevin Kelly |  |  |  |
|  |  |  |  |  |  |
|  |  |  |  |  |  |
| **Week #** | **DATE** | **FIELD** | **TEAM #1** |  | **TEAM #2** |
| 1 | 9/10/2016 | RIDGELY SOCCER DAY | TBD | **VS** | TBD |
|  |  |  |  |  |  |
| 2 | 9/17/2016 | ValleyField North #1 | **7** | **VS** | **8** |
|  |  | ValleyField North #2 | **9** | **VS** | **10** |
| 3 | 9/24/2016 | ValleyField North #1 | **8** | **VS** | **9** |
|  |  | ValleyField Nort #2 | **10** | **VS** | **7** |
| 4 | 10/1/2016 | ValleyField North #1 | **10** | **VS** | **9** |
|  |  | ValleyField North #2 | **8** | **VS** | **7** |
| 5 | 10/8/2016 | ValleyField North #1 | **9** | **VS** | **7** |
|  |  | ValleyField North #2 | **10** | **VS** | **8** |
| 6 | 10/15/2016 | ValleyField North #1 | **7** | **VS** | **9** |
|  |  | ValleyField North #2 | **8** | **VS** | **10** |
| \*\*\*\*\*\*\* | 10/16/2016 | Make-Up Date if Needed | **\*\*\*\*\*\*\*\*\*\*\*** | **\*\*\*\*** | **\*\*\*\*\*\*\*\*\*\*\*\*** |
| 7 | 10/22/2016 | ValleyField North #1 | **8** | **VS** | **9** |
|  |  | ValleyField North #2 | **10** | **VS** | **7** |
| 8 | 10/29/2016 | ValleyField North #1 | **10** | **VS** | **9** |
|  |  | ValleyField North #2 | **8** | **VS** | **7** |
|  |  |  |  |  |  |
|  |  |  |  |  |  |
| Clinic is conducted from 12:00 p.m. to 1:15 p.m. | | |  |  |  |
| Do NOT use the big goals. Use the Pugg goals given to you by LTRC. | | | | |  |
| Play two separate 4v4 games or one 6v6 game (if you do not have enough players to play | | | | | |
| two separate 4v4 games). No goalies and no "guarding the goal." | | | |  |  |
| Field #1 is the half closest to the road | | |  |  |  |
| Field #2 is the one right across from the playground | | |  |  |  |